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On the Utility of Neighbourhood Singleton-Style Consistencies for Qualitative Constraint-Based Spatial and Temporal Reasoning

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Abstract
A singleton-style consistency is a local consistency that verifies if each base relation (atom) of each constraint of a qualitative constraint network (QCN) can serve as a support with respect to the closure of that network under a (naturally) weaker local consistency. This local consistency is essential for tackling fundamental reasoning problems associated with QCNs, such as the satisfiability checking or the minimal labeling problem, but can suffer from redundant constraint checks, especially when those checks occur far from where the pruning usually takes place. In this paper, we propose singleton-style consistencies that are applied just on the neighbourhood of a singleton-checked constraint instead of the whole network. We make a theoretical comparison with existing consistencies and consequently prove some properties of the new ones. In addition, we propose algorithms to enforce our consistencies, as well as parsimonious variants thereof, that are more efficient in practice than the state of the art. We make an experimental evaluation with random and structured QCNs of Interval Algebra in the phase transition region to demonstrate the potential of our approach.

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1 Introduction

Qualitative Spatial and Temporal Reasoning (QSTR) is a Symbolic AI approach that deals with the fundamental cognitive concepts of space and time in a qualitative, human-like, manner [28, 16]. For instance, in natural language one uses expressions such as inside, before, and north of to spatially or temporally relate one object with another object or oneself, without resorting to providing quantitative information about these entities. QSTR provides a concise framework that allows for rather inexpensive reasoning about entities located in
space and time and, hence, further boosts research and applications to a plethora of areas and domains that include, but are not limited to, dynamic GIS [7], cognitive robotics [18], deep learning [25], and qualitative model generation from video [15]. The interested reader may look into a more comprehensive review of the emerging applications, the trends, and the future directions of QSTR in [6].

The problem of representing and reasoning about qualitative spatial or temporal information can be modeled as a qualitative constraint network (QCN), i.e., a network of qualitative constraints corresponding to spatial or temporal relations between spatial or temporal variables respectively. Two fundamental reasoning problems associated with a given QCN $\mathcal{N}$ are the problems of satisfiability checking and minimal labeling (or deductive closure) [37]. In particular, the satisfiability checking problem is about deciding if there exists a valuation of the variables of $\mathcal{N}$ that satisfies its constraints, and the minimal labeling problem concerns finding the strongest implied constraints and consequently obtaining its minimal sub-network. In general, for most well-known spatio-temporal calculi the satisfiability checking problem is NP-hard [17]. Further, the minimal labeling problem is polynomial-time Turing reducible to the satisfiability checking problem [20].

**Motivation**

In this paper, we focus mostly on the minimal labeling problem, which, since its introduction in 1974 by Montanari [31], has been studied in the domain of both CSPs [21, 46] and QCNs [19, 30]. As noted in [21], a minimal network is a quite useful knowledge compilation, since it allows one to answer a number of queries in polynomial time that would otherwise be NP-hard; indeed, in the context of QSTR, for instance, one could exploit minimality of a QCN to immediately deduce whether a task $A$ could be scheduled before a task $B$, or an object $X$ could be placed on top of an object $Y$. Difficult problems such as the minimal labeling problem and alike are, in general, either approximated by the use of local consistencies [46] or even solved by the aid of such consistencies [2]. Among the local consistencies introduced in the literature, we study singleton-style consistencies in the aforementioned context, which are consistencies that entail support for each base relation (atom) of the constraints of a QCN with respect to the closure of that network under a weaker local consistency (typically $\Diamond$-consistency [10, 35]). Specifically, we investigate how these consistencies behave when the underlying weaker local consistency that they build upon is restricted to the neighbourhood of a singleton-checked constraint. As noted in [47], neighbourhood-based restrictions can hit the sweet spot between effectiveness and efficiency in singleton-style consistencies for CSPs; therefore, it is imperative that we introduce and study such restrictions in the context of QCNs as well, and consequently provide a foundation for further work in understanding this kind of network structures, which have received much attention over the past years [16].

**Contributions**

Our contributions are fourfold and are described as follows:

(i) we enrich the family of consistencies for QCNs by proposing singleton-style consistencies that are applied just on the neighbourhood of the singleton-checked constraint instead of the entire network;

(ii) we theoretically obtain a strength-based hierarchy among existing consistencies for QCNs and the novel ones;

(iii) we present algorithms to enforce the proposed consistencies for QCNs, as well as parsimonious variants thereof;
precedes \( p \)  \( \pi \)
\begin{align*}
\text{meets} & \quad m & \quad mi \\
\text{overlaps} & \quad o & \quad oi \\
\text{starts} & \quad s & \quad si \\
\text{during} & \quad d & \quad di \\
\text{finishes} & \quad f & \quad fi \\
\text{equals} & \quad eq
\end{align*}

\begin{figure}[h]
\centering
\begin{tikzpicture}
\begin{scope}[every node/.style={midway}]
\node at (1,1) (p) {$x$};
\node at (2,1) (q) {$y$};
\node at (1,0) (r) {$x$};
\node at (2,0) (s) {$y$};
\node at (1,-1) (t) {$x$};
\node at (2,-1) (u) {$y$};
\end{scope}
\draw (p) -- (q);
\draw (r) -- (s);
\draw (t) -- (u);
\end{tikzpicture}
\caption{The base relations of \( \text{IA} \); \( \cdot i \) denotes the converse of \( \cdot \).}
\end{figure}

(iv) we make an experimental evaluation with random and structured QCNs of Interval Algebra to measure and compare the performance of all considered algorithms, especially in terms of how fast and how well they can independently approximate the minimal sub-network of a QCN.

The rest of the paper is organized as follows. In Section 2 we give some preliminaries on qualitative spatial and temporal reasoning. Next, in Section 3 we overview some known state-of-the-art local consistencies for QCNs. Then, in Section 4 we introduce, formally define, and thoroughly study the proposed neighbourhood-based consistencies for QCNs, and present the algorithms for enforcing these consistencies, as well as parsimonious variants thereof. In Section 5 we evaluate our approach with random and structured QCNs of Interval Algebra and comment on the outcome; one finding is that neighbourhood-focused singleton-style algorithms are \( \sim 30\% \) faster in the phase transition region than the standard algorithms. Finally, in Section 6 we draw some conclusive remarks and give directions for future work.

2 Preliminaries

A binary qualitative spatial or temporal constraint language is based on a finite set \( B \) of \textit{jointly exhaustive and pairwise disjoint} relations, called the set of \textit{base relations} [29], that is defined over an infinite domain \( D \). The base relations of a particular qualitative constraint language can be used to represent the definite knowledge between any two of its entities with respect to the level of granularity provided by the domain \( D \). The set \( B \) contains the identity relation \( \text{Id} \), and is closed under the \textit{converse} operation \( (\cdot)^{-1} \). Indefinite knowledge can be specified by a union of possible base relations, and is represented by the set containing them. Hence, \( 2^B \) represents the total set of relations. The set \( 2^B \) is equipped with the usual set-theoretic
operations of union and intersection, the converse operation, and the weak composition operation denoted by the symbol $\circ$ [29]. For all $r \in 2^B$, we have that $r^{-1} = \bigcup\{b^{-1} \mid b \in r\}$. The weak composition ($\circ$) of two base relations $b, b' \in B$ is defined as the smallest (i.e., strongest) relation $r \in 2^B$ that includes $b \circ b'$, or, formally, $b \circ b' = \{b'' \in B \mid b'' \cap (b \circ b') \neq \emptyset\}$, where $b b' = \{(x, y) \in D \times D \mid \exists z \in D \text{ such that } (x, z) \in b \land (z, y) \in b'\}$ is the (true) composition of $b$ and $b'$. For all $r, r' \in 2^B$, we have that $r \circ r' = \bigcup\{b \circ b' \mid b \in r, b' \in r'\}$.

As an illustration, consider the well-known qualitative temporal constraint language of Interval Algebra (IA), introduced by Allen [1]. IA considers time intervals (as temporal entities) and the set of base relations $B = \{eq, p, pi, m, mi, o, oi, s, si, d, di, f, fi\}$ to encode knowledge about the temporal relations between intervals on the timeline, as depicted in Figure 1. Specifically, each base relation represents a particular ordering of the four endpoints of two intervals on the timeline, and $eq$ is the identity relation $Id$.

Notably, most of the well-known and well-studied qualitative constraint languages, such as Interval Algebra [1] and RCC8 [34], are in fact relation algebras [17]. In what follows, we restrict ourselves to such calculi in order to facilitate discussion of the consistencies and of the algorithm for enforcing them.

The problem of representing and reasoning about qualitative spatial or temporal information can be modeled as a qualitative constraint network, defined in the following manner:

Definition 1. A qualitative constraint network (QCN) is a tuple $(V, C)$ where:
- $V = \{v_1, \ldots, v_n\}$ is a non-empty finite set of variables, each representing an entity of an infinite domain $D$;
- and $C$ is a mapping $C : V \times V \to 2^B$ such that $C(v, v) = \{\text{Id}\}$ for all $v \in V$ and $C(v, v') = (C(v', v))^{-1}$ for all $v, v' \in V$, where $\bigcup B = D \times D$.

An example of a QCN $IA$ is shown in Figure 2a; for clarity, converse relations as well as $Id$ loops are not mentioned or shown in the figure.

Definition 2. Let $\mathcal{N} = (V, C)$ be a QCN, then:
- a solution of $\mathcal{N}$ is a mapping $\sigma : V \to D$ such that $\forall (u, v) \in V \times V, \exists b \in C(u, v)$ such that $(\sigma(u), \sigma(v)) \in b$ (see Figure 2b);
- $\mathcal{N}$ is satisfiable if it admits a solution;
- a sub-QCN $\mathcal{N}'$ of $\mathcal{N}$, denoted by $\mathcal{N}' \subseteq \mathcal{N}$, is a QCN $(V, C')$ such that $C'(u, v) \subseteq C(u, v)$ $\forall u, v \in V$; if in addition $\exists u, v \in V$ such that $C'(u, v) \subset C(u, v)$, then $\mathcal{N}' \subset \mathcal{N}$;
- a base relation $b \in C(v, v')$ with $v, v' \in V$ is feasible (resp. unfeasible) in $\mathcal{N}$ iff there exists (resp. there does not exist) a solution $\sigma : V \to D$ of $\mathcal{N}$ such that $(\sigma(v), \sigma(v')) \in b$;
- $\mathcal{N}$ is minimal iff $\forall u, v' \in V$ and $\forall b \in C(v, v')$, $b$ is a feasible base relation in $\mathcal{N}$.
the constraint graph of $\mathcal{N}$, denoted by $G(\mathcal{N})$, is the graph $(V, E)$ where $\{u, v\} \in E$ iff $C(u, v) \neq B$ and $u \neq v$;

- $\mathcal{N}$ is the empty QCN on $V$, denoted by $\perp^V$, iff $C(u, v) = \emptyset$ for all $u, v \in V$.

Let us further introduce the following operation that substitutes $C(v, v')$ with $r \in 2^B$ in a given QCN:

given a QCN $\mathcal{N} = (V, C)$ and $v, v' \in V$, we define that $\mathcal{N}_{[v, v']}^r$ with $r \in 2^B$ yields the QCN $\mathcal{N}' = (V, C')$ defined by $C'(v, v') = r$, $C'(v', v) = r^{-1}$ and $C'(u, v') = C(u, u') \forall (u, u') \in (V \times V) \setminus \{(v, v'), (v', v)\}$.

3 State-of-the-art Consistencies

We view a consistency $\phi^G$, where $\phi$ is some operation (such as the weak composition operation) and $G$ a graph, as a predicate on QCNs, i.e., a function that receives an input QCN and returns true or false depending on whether $\phi^G$ holds on that QCN or not respectively. In what follows, given some operation $\phi$ (such as the weak composition operation) and a graph $G$, the unique $\subseteq$-maximal $\phi^G$-consistent sub-QCN of $\mathcal{N}$ is called the closure of $\mathcal{N}$ under the consistency $\phi^G$ and is denoted by $\phi^G(\mathcal{N})$.

We recall the definition of $\diamond_G$-consistency, which is a basic and widely used local consistency for reasoning with QCNs.

**Definition 3.** Given a QCN $\mathcal{N} = (V, C)$ and a graph $G = (V', E)$, where $V' \subseteq V$, $\mathcal{N}$ is said to be $\diamond_G$-consistent iff $\forall \{v_i, v_j\}, \{v_i, v_k\}, \{v_k, v_j\} \in E$ we have that $C(v_i, v_j) \subseteq C(v_i, v_k) \circ C(v_k, v_j)$.

Intuitively, $\diamond_G$-consistency entails consistency for all triples of variables of a QCN that correspond to triangles of a given graph $G$. If $G$ is the complete graph on the variables of a given QCN, then $\diamond_G$-consistency becomes identical to $\circ$-consistency [35], and, hence, $\circ$-consistency can be seen as a special case of $\diamond_G$-consistency.

In [39] the authors build upon $\diamond_G$-consistency and propose a local consistency in the context of qualitative constraint-based reasoning that serves as the counterpart of directional path consistency in traditional constraint programming [14] or quantitative temporal reasoning [13], and is mainly distinguished by the fact that the involved consistency notions are tailored to handle infinite domains and qualitative relations. This local consistency is called $\nabla_G$-consistency and, in particular, it entails consistency for all ordered triples of variables of a QCN that correspond to triangles of a given graph $G$; this ordering can be specified by a bijection between the set of the variables of a QCN and a set of integers, and can be chosen randomly or via an algorithm or heuristic. We recall the formal definition of that consistency as follows:

**Definition 4.** Given a QCN $\mathcal{N} = (V, C)$, an ordering $(\alpha^{-1}(0), \alpha^{-1}(1), \ldots, \alpha^{-1}(n - 1))$ of $V$ defined by a bijection $\alpha : V \to \{0, 1, \ldots, n - 1\}$, and a graph $G = (V', E)$, where $V' \subseteq V$, $\mathcal{N}$ is said to be $\nabla_G$-consistent iff $\forall v_i, v_j, v_k \in V$ such that $\{v_i, v_j\}, \{v_i, v_k\}, \{v_k, v_j\} \in E$ and $\alpha(v_i), \alpha(v_j) < \alpha(v_k)$ we have that $C(v_i, v_j) \subseteq C(v_i, v_k) \circ C(v_k, v_j)$.

Since $\nabla_G$-consistency is basically $\diamond_G$-consistency restricted to some ordering of the triples of variables of a given QCN, it is expected that it will perform worse than $\diamond_G$-consistency in terms of tackling the satisfiability checking or the minimal labeling problem of that QCN, in the general case. However, that behaviour of $\nabla_G$-consistency in the context of the aforementioned reasoning problems for arbitrary QCNs has yet to be investigated (cf. [40]), and we shall use this work as an opportunity to do so (see Section 5).
We continue with the presentation of some state-of-the-art singleton-style consistencies. Given a graph \( G = (V', E) \), where \( V' \subseteq V \), a QCN \( N = (V, C) \) is \( \phi \)-consistent iff for every pair of variables \( \{v, v'\} \in E \) and every base relation \( b \in C(v, v') \), after instantiating \( C(v, v') \) with \( \{b\} \) as the singleton and applying \( \phi \)-consistency on \( N \), the revised constraint \( C(v, v') \) is always supported by \( \{b\} \). Formally, \( \phi \)-consistency of a QCN is defined as follows:

- **Definition 5.** Given a QCN \( N = (V, C) \) and a graph \( G = (V', E) \), where \( V' \subseteq V \), \( N \) is said to be \( \phi \)-consistent if \( N \) is \( \phi \)-consistent and \( \forall\{v, v'\} \in E \) and \( \forall b \in C(v, v') \) we have that \( C'(v, v') = \{b\} \), where \( (V, C') = \phi(N[v, v']/\{b\}) \).

If \( G \) is the complete graph on the variables of a given QCN, we can easily verify that \( N \)-consistency corresponds to \( \phi \)-consistency of the family of \( \phi \)-consistencies studied in [11]. Interestingly, \( N \)-consistency for QCNs can also be seen as a counterpart of singleton arc consistency (SAC) [12] for CSPs.

Finally, in [42] the authors define a local consistency that is more restrictive than any of the practical\(^2\) local consistencies known to date for QCNs, called collective \( \phi \)-consistency, or \( \varphi \)-consistency for short. This singleton-style consistency is inspired by \( k \)-partitioning consistency for CSPs [5]. We recall the formal definition of that consistency as follows:

- **Definition 6.** Given a QCN \( N = (V, C) \) and a graph \( G = (V', E) \), where \( V' \subseteq V \), \( N \) is said to be \( \psi \)-consistent if \( N \) is \( \psi \)-consistent and \( \forall\{v, v'\} \in E \), \( \forall b \in C(v, v') \), and \( \forall\{u, u'\} \in E \) we have that \( \exists b' \in C(u, u') \) such that \( b' \in \psi'(v, v') \), where \( (V, C') = \psi(N[u, u']/(V')) \).

This underlying filtering condition of \( \psi \)-consistency is based on relation partitioning combined with \( \phi \)-consistency, and allows for improved pruning capability over \( \phi \)-consistency [42].

## 4 Neighbourhood Singleton-style Consistencies

In this section we propose and study a variety of singleton-style consistencies that are applied just on the neighbourhood of the singleton-checked constraint instead of the whole network.

Before doing so, let us first formally introduce a preorder in order to compare the pruning (or inference) capability of different consistencies. Let \( \phi \) and \( \psi \) be two consistencies defined by some operations \( \phi \) and \( \psi \) respectively and a graph \( G \). Then, \( \phi \) is stronger than \( \psi \) if \( \psi \)-consistent holds on a QCN \( N \) with respect to a graph \( G \), \( \psi \)-consistent also holds on \( N \) with respect to \( G \), and \( \phi \) is strictly stronger than \( \psi \) if \( \phi \)-consistent holds on \( N \) with respect to \( G \), but \( \psi \)-consistent does not hold on \( N \) with respect to \( G \). (The terms weaker and strictly weaker can be defined likewise.) Finally, \( \phi \) and \( \psi \) are incomparable if there exist QCNs \( N \) and \( N' \) such that \( \phi \)-consistent is strictly stronger than \( \psi \)-consistent with respect to \( N \) and some graph \( G \), but \( \psi \)-consistent is strictly weaker than \( \phi \)-consistent with respect to \( N' \) and some graph \( G \) (we note that the graph \( G \) can be different in the two cases).

In general, standard singleton-style consistencies can make a lot of redundant checks, which consequently can slow down their efficacy. It has been observed in the domain of CSPs that the majority of constraint revisions occur close to the relation that is being singleton checked, and rarely too far from it [47]. For that purpose, constraint programming researchers have proposed weaker singleton-style consistencies that localize propagation to the neighbourhood of the variable at hand [47, 33]. Neighbourhood singleton-style consistencies for CSPs, despite being strictly weaker than SAC [12] in general, can produce almost as much

\(^2\) Clearly, in special cases notions like \( k \)-consistency can be defined and exploited theoretically [9], but these can be hardly implemented efficiently and are therefore not suitable for applications.
filtering as SAC with substantially less cost on many problems [33]. In what follows, we define two neighbourhood singleton-style consistencies for QCNs, and then we proceed to present algorithms and parsimonious variants thereof for applying these consistencies efficiently.

As an example, consider the QCN and its accompanying graph shown in Figure 3. The neighbourhood of $C(x_1, x_3)$ is the induced subgraph of the set of vertices $\{x_1, x_2, x_3, x_4\}$.

With the aforementioned definition in mind, we can define the notion of neighbourhood \(G\)-consistency as follows:

\begin{definition}
Given a QCN $\mathcal{N} = (V, C)$ and a graph $G = (V', E)$, where $V' \subseteq V$, $\mathcal{N}$ is said to be neighbourhood $G$-consistent, or $\mathcal{N}_G^*$-consistent for short, if $\mathcal{N}$ is $G$-consistent and $\forall \{v, v'\} \in E \land \forall b \in C(v, v')$ we have that $C'(v, v') = \{b\}$, where $\langle V, C' \rangle = \hat{c}_{\mathcal{N}_G^*}\langle N[v, v']/\{b\} \rangle$.
\end{definition}

Similarly, we can define the notion of neighbourhood $G^*$-consistency as follows:

\begin{definition}
Given a QCN $\mathcal{N} = (V, C)$ and a graph $G = (V', E)$, where $V' \subseteq V$, $\mathcal{N}$ is said to be neighbourhood $G^*$-consistent, or $\mathcal{N}_G^\ast$-consistent for short, if $\mathcal{N}$ is $G^*$-consistent and $\forall \{v, v'\} \in E \land \forall b \in C(v, v')$, and $\forall \{u, u'\} \in E$ we have that $\exists b' \in C(u, u')$ such that $b \in C'(v, v')$, where $\langle V, C' \rangle = \hat{c}_{\mathcal{N}_G^\ast}\langle N[u, u']/\{b\} \rangle$.
\end{definition}
The reader can note that Definitions 8 and 9 mirror Definitions 5 and 6 respectively, the difference being that the closure under $\Diamond$-consistency is restricted to the neighbourhood of the constraint at hand.

We recall the following result from [42] in our effort here to build a strength-based hierarchy among all discussed consistencies:

**Proposition 1 ([42]).** We have that $G^\Diamond$-consistency is strictly stronger than $G^\bullet$-consistency.

In the sequel, Figure 3 will be crucial in proving the results that follow.

**Proposition 2.** We have that $G^\Diamond$-consistency is strictly stronger than $G^\bullet$-consistency.

*Proof.* Consider the QCN along with its accompanying graph depicted in Figure 3. As noted in its caption the QCN is $N^\bullet_G$-consistent and $N^\Diamond_G$-consistent, but not $G^\Diamond$-consistent or $G^\bullet$-consistent. Specifically, in order for the QCN to become $G^\Diamond$-consistent and $G^\bullet$-consistent, the base relation $mi$ needs to be removed from $C(x_2,x_3)$. In addition, by the definitions of $G^\bullet$-consistency and $N^\bullet_G$-consistency, we have that every $G^\Diamond$-consistent QCN is $N^\Diamond_G$-consistent. Specifically, given a QCN $\mathcal{N}$ and two graphs $G$ and $G'$ such that $G \subseteq G'$, it holds that if $\mathcal{N}$ is $\Diamond_G$-consistent then $\mathcal{N}$ is $\Diamond_G$-consistent.

Following the same line of reasoning as that of the proof of Proposition 2, we assert the next result:

**Proposition 3.** We have that $G^\Diamond$-consistency is strictly stronger than $G^\bullet$-consistency.

We proceed with presenting the next result:

**Proposition 4.** We have that $N^\bullet_G$-consistency is strictly stronger than $N^\Diamond_G$-consistency.

*Proof.* Consider the QCN along with its accompanying graph depicted in Figure 3 in [42]. It is the case that the QCN is $\bullet_G$-consistent, but not $\Diamond_G$-consistent. Additionally, by definition of $N^\bullet_G$-consistency, we have that every $N^\bullet_G$-consistent QCN is $N^\Diamond_G$-consistent.

We continue with another result as follows:

**Proposition 5.** We have that $N^\Diamond_G$-consistency is incomparable to $G^\bullet$-consistency.

*Proof.* Consider again the QCN along with its accompanying graph depicted in Figure 3 in [42]. It is the case that the QCN is $\Diamond_G$-consistent, but not $G^\Diamond$-consistent. On the other hand, as noted also in the proof of Proposition 2, the QCN of Figure 3 here is $N^\Diamond_G$-consistent, but not $G^\bullet$-consistent, with respect to its accompanying graph.

From Propositions 2 and 4 (or 1 and 3) we obtain the following result:

**Corollary 1.** We have that $G^\Diamond$-consistency is strictly stronger than $G^\bullet$-consistency.

Finally, to complete our strentgh-based hierarchy we close off with some results that involve the non-singleton-style consistencies $\Diamond_G$-consistency and $\bullet_G$-consistency.

**Proposition 6.** We have that $G^\bullet$-consistency is strictly stronger than $G^\Diamond$-consistency.

*Proof.* Consider the QCN depicted in Figure 14 in [36], which was used to prove that $\circ$-consistency cannot decide the minimality of a QCN in general. It is the case that the QCN is $\Diamond_G$-consistent, but not $N^\Diamond_G$-consistent, with respect to the complete graph on the set of variables of that QCN. Notably, applying $N^\bullet_G$-consistency on that QCN makes it minimal. Additionally, by definition of $N^\bullet_G$-consistency, we have that every $N^\bullet_G$-consistent QCN is $\Diamond_G$-consistent.
From Propositions 1, 2, 3, 4, and 6 we obtain the following result:

> **Corollary 2.** We have that each of the consistencies of $\mathcal{G}^\cup$-consistency, $\mathcal{N}_G^\cup$-consistency, $\mathcal{G}^\ast$-consistency, and $\mathcal{N}_G^\ast$-consistency is strictly stronger than $\mathcal{G}^\ast$-consistency.

From [40] we have the following result:

> **Proposition 7 ([40]).** We have that $\mathcal{G}^\ast$-consistency is strictly stronger than $\mathcal{G}^\ast$-consistency.

From Corollary 2 and Proposition 7 we obtain the following last result:

> **Corollary 3.** We have that each of the consistencies of $\mathcal{G}^\cup$-consistency, $\mathcal{N}_G^\cup$-consistency, $\mathcal{G}^\ast$-consistency, $\mathcal{N}_G^\ast$-consistency, and $\mathcal{G}^\ast$-consistency is strictly stronger than $\mathcal{G}^\ast$-consistency.

A visual representation of the established strength-based hierarchy of consistencies is shown in Figure 4.
Algorithms and Complexities

For the sake of completeness, we present here algorithms $\text{PSWC}_N^N(N, G)$ and $\text{PSWC}_N^\cup N$, shown in Algorithms 1 and 2 respectively, which given a QCN $N$ and a graph $G$ as input apply $N_\cup^N$-consistency and $N_\cup^\cup N$-consistency on $N$ respectively. By dropping the red underlined parts in the aforementioned algorithms, the reader can verify that they fall back to algorithms $\text{PSWC}_N^\cup$ and $\text{PSWC}$ respectively, which were introduced in [42].
Given a QCN $\mathcal{N} = (V, C)$ and a graph $G = (V', E)$, where $V' \subseteq V$, the worst-case time complexity for both $PSWC^\cup_N$ and $PSWC_N$ is $O(\alpha |B|^4|E|^5)$, where $\alpha$ is the worst-case time complexity for computing $\mathcal{N}^*$ with respect to the largest graph $G' \subseteq G$ that is used in Line 8 of the algorithms (as each constraint defines its own neighbourhood $G'$). For any given QCN $\mathcal{N} = (V, C)$ and a graph $G = (V', E)$, where $V' \subseteq V$, we note that $\alpha$ is $O(\Delta |B| |E|)$, where $\Delta$ is the maximum vertex degree of $G$ [10].

Finally, given a QCN $\mathcal{N}$ and a graph $G$, a parsimonious variant for approximating $N^\cup_G$-consistency in $\mathcal{N}$ is algorithm $\ell PSWC^\cup_N$, shown in Algorithm 3. Again, by dropping the red underlined parts in the aforementioned algorithm, the reader can verify that it falls back to a slight generalization of algorithm $\ell PSWC^\cup$, which was introduced in [41]. Specifically, contrary to the algorithm as it appears in [41], in Line 3 of Algorithm 3 we allow any subset $S$ of the set of edges of the input graph to be used; this subset serves as the seed of constraints from which the singleton checks will start propagating themselves. Algorithm $\ell PSWC^\cup_N$ is lazy in the sense that it relies upon previously revised constraints to allow itself to continue propagation. Therefore, depending on the subset $S$ to be used, and the order in which the constraints are processed, the algorithm may produce different outputs for the same input (see [41]).

The worst-case time complexity of $\ell PSWC^\cup_N$ is the same as that of $PSWC^\cup_N$ (and $PSWC_N$), although we will see later on in Section 5 that it is much faster in practice.

## 5 Experimental Evaluation

In this section we investigate the utility of the proposed neighbourhood singleton-style consistency algorithms, as well as the discussed state-of-the-art local consistency algorithms that appear in the literature, with respect to the fundamental reasoning problems of satisfiability checking and minimal labeling that are associated with QCNs. Specifically, we explore their efficiency in determining the satisfiability of a given network instance and in discovering the unfeasible base relations of that network instance (in regard to both CPU time and correctness of decision).

### Technical specifications

The evaluation was carried out on a computer with an Intel Core i5-4570 processor, 16 GB of RAM, and the Xenial Xerus x86_64 OS (Ubuntu Linux). All algorithms were coded in Python and run using the PyPy interpreter under version 5.1.2, which implements Python 2.7.10. Only one CPU core was used.

### Dataset

We used the dataset employed in [43]. That dataset comprises 1000 random and structured QCNs of IA that were created using models $A(n, l, d)$ [32] and $BA(n, m)$ [38] respectively. Pertaining to $A(n, l, d)$, there are 100 QCNs of IA of $n = 70$ variables and with $l = 6.5$ base relations per non-universal constraint on average, for all values of the average constraint graph degree $d$ from 7 to 12 with a step of 1. Pertaining to $BA(n, m)$, there are 100 QCNs of IA of $n = 150$ variables for all values of the constraint graph preferential attachment $m$ [4] from 2 to 5 with a step of 1. Finally, regarding the graphs that were given as input to our algorithms, the maximum cardinality search algorithm [45] was used to obtain triangulations of the constraint graphs of our QCNs. The choice of such chordal graphs was not only reasonable but also crucial given their important theoretical and practical implications in
qualitative constraint-based spatial and temporal reasoning, as reviewed in [44]; the use of those graphs itself was inspired by [23, 22, 27] among other works, where preliminary results pertaining to tree decompositions were established.

Tools

In addition to our implementations of the algorithms that were presented in Section 4, we utilized the following four software tools:

- **Solver**, the state-of-the-art reasoner for checking the satisfiability of QCNs of Interval Algebra and RCC8 that was introduced in [38] (and in particular the reasoner called Phalanx\(\nabla\) in that work);
- **Minimizer**, our own implementation of the approach for solving the minimal labeling problem of QCNs of Interval Algebra and RCC8 that was first presented in [2];\(^3\)
- **PWC**, the state-of-the-art algorithm for applying \(\diamondsuit\)-consistency on QCNs of Interval Algebra and RCC8 that was used in [38] (which is a module of the Phalanx\(\nabla\) reasoner mentioned earlier);
- **DPWC**, the state-of-the-art algorithm for applying \(\nabla^\ast\)-consistency on QCNs of Interval Algebra and RCC8 that was introduced in [40] (and in particular the reasoner called Pyrrhus in that work).

Results

The results of our experimental evaluation are detailed in Tables 1 and 2, where a fraction \(\frac{x}{y}\) for **Solver** denotes that it required \(x\) seconds of CPU time on average per dataset of network instances during its operation and detected \(y\) such instances as being unsatisfiable in total, a fraction \(\frac{x}{z}\) for **Minimizer** denotes that it determined \(z\%\) of base relations to be unfeasible in total, and a fraction \(\frac{x}{y|z}\) for the rest of the algorithms denotes all the previous information combined together (from the viewpoint of the respective algorithm).

The first thing to note is that **Solver** has no competition whatsoever in terms of deciding the satisfiability of a network instance. This was expected, as this type of reasoner is tailored to avoid “bad” branches in the search tree and to reach a leaf (i.e., a solution) in the most efficient way possible. On the other hand, when the entire search tree needs to be taken into account, as is the case with **Minimizer**, the computational task is much more time-consuming; therefore, **Minimizer** has by far the worst performance among its competition.

Regarding the singleton-style consistency algorithms, we can note that they of course have an overhead compared to **Solver**, but they are much faster in general than **Minimizer** and they can, in many cases, simulate its pruning capability in an almost exact manner. It is worth mentioning that the neighbourhood-focused singleton-style algorithms PSWC\(_R^N\) and PSWC\(_N\) are around 30\% faster in the phase transition region than the standard algorithms PSWC\(_L^N\) and PSWC respectively, whilst retaining much of the good performance characteristics (viz., unfeasible base relations elimination and satisfiability decision) of the latter. The

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\(^3\) These software tools are available at [https://msioutis.gitlab.io/software](https://msioutis.gitlab.io/software).

\(^4\) In particular, we ported the code to Python and included all recent advances that are associated with the components that comprise that approach, such as improvements in its underlying satisfiability checking module. It must also be noted that the strongest of the local consistencies discussed here, viz., \(\nabla^\ast\)-consistency, was used as a preprocessing step to enhance the performance of **Minimizer**.
Table 1 Evaluation with random IA networks that were generated using model $A(n = 70, l = 6.5, d)$ [32].

<table>
<thead>
<tr>
<th>d</th>
<th>Solver</th>
<th>Minimizer</th>
<th>$\text{PSWC}^U$</th>
<th>$\text{PSWC}_{N}^U$</th>
<th>$\ell\text{PSWC}^U$</th>
<th>$\ell\text{PSWC}_{N}^U$</th>
<th>PSWC</th>
<th>$\text{PSWC}_{N}$</th>
<th>PWC</th>
<th>DPWC</th>
</tr>
</thead>
<tbody>
<tr>
<td>7</td>
<td>0.16s</td>
<td>12.29s</td>
<td>2.54s</td>
<td>2.27s</td>
<td>0.44s</td>
<td>0.40s</td>
<td>3.00s</td>
<td>2.72s</td>
<td>0.00s</td>
<td>0.00s</td>
</tr>
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<td>2[2.48%]</td>
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<tr>
<td>8</td>
<td>0.17s</td>
<td>27.40s</td>
<td>9.92s</td>
<td>7.80s</td>
<td>1.96s</td>
<td>1.58s</td>
<td>11.22s</td>
<td>9.64s</td>
<td>0.00s</td>
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<td>5[8.72%]</td>
<td>5[8.68%]</td>
<td>5[8.69%]</td>
<td>5[8.66%]</td>
<td>5[8.72%]</td>
<td>5[8.64%]</td>
<td>4[7.23%]</td>
<td>3[3.70%]</td>
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<td>9</td>
<td>0.29s</td>
<td>281.59s</td>
<td>24.80s</td>
<td>17.47s</td>
<td>4.69s</td>
<td>3.41s</td>
<td>28.23s</td>
<td>20.96s</td>
<td>0.01s</td>
<td>0.00s</td>
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<td>13.67%</td>
<td>6[12.31%]</td>
<td>6[11.69%]</td>
<td>6[12.03%]</td>
<td>6[11.44%]</td>
<td>6[12.31%]</td>
<td>6[11.36%]</td>
<td>1[4.82%]</td>
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<tr>
<td>10</td>
<td>1.77s</td>
<td>1541.88s</td>
<td>41.13s</td>
<td>31.15s</td>
<td>7.71s</td>
<td>5.46s</td>
<td>48.04s</td>
<td>36.58s</td>
<td>0.01s</td>
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<td>54[64.13%]</td>
<td>51[57.06%]</td>
<td>50[57.82%]</td>
<td>44[49.93%]</td>
<td>54[64.11%]</td>
<td>51[56.45%]</td>
<td>5[10.02%]</td>
<td>1[1.92%]</td>
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<tr>
<td>11</td>
<td>4.52s</td>
<td>5.99s</td>
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<td>2.57s</td>
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<td>10.83s</td>
<td>0.01s</td>
<td>0.00s</td>
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<td>99[98.97%]</td>
<td>97[97.06%]</td>
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<td>97[97.06%]</td>
<td>31[34.93%]</td>
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<td>12</td>
<td>0.23s</td>
<td>0.96s</td>
<td>0.59s</td>
<td>0.96s</td>
<td>0.58s</td>
<td>0.79s</td>
<td>0.70s</td>
<td>1.51s</td>
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<td>100[100%]</td>
<td>44[47.91%]</td>
<td>4[5.09%]</td>
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</tbody>
</table>
Table 2 Evaluation with structured IA networks that were generated using model $\text{BA}(n = 150, m)$ [38].

<table>
<thead>
<tr>
<th>m</th>
<th>Solver</th>
<th>Minimizer</th>
<th>PSWC$^{\ell}$</th>
<th>PSWC$^{\ell}_N$</th>
<th>ℓPSWC$^{\ell}$</th>
<th>ℓPSWC$^{\ell}_N$</th>
<th>PSWC</th>
<th>PSWC$_N$</th>
<th>PWC</th>
<th>DPWC</th>
</tr>
</thead>
<tbody>
<tr>
<td>2</td>
<td>0.15s</td>
<td>6.57s</td>
<td>0.53s</td>
<td>0.45s</td>
<td>0.12s</td>
<td>0.10s</td>
<td>0.67s</td>
<td>0.56s</td>
<td>0.00s</td>
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<tr>
<td>3</td>
<td>0.17s</td>
<td>3.49s</td>
<td>9.55s</td>
<td>7.85s</td>
<td>2.52s</td>
<td>1.91s</td>
<td>12.40s</td>
<td>10.14s</td>
<td>0.01s</td>
<td>0.00s</td>
</tr>
<tr>
<td>4</td>
<td>0.23s</td>
<td>101.33s</td>
<td>95.64s</td>
<td>69.81s</td>
<td>26.06s</td>
<td>19.39s</td>
<td>126.69s</td>
<td>94.51s</td>
<td>0.01s</td>
<td>0.00s</td>
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<td></td>
<td>60</td>
<td>66.89%</td>
<td>60/66.83%</td>
<td>60/66.39%</td>
<td>60/66.64%</td>
<td>60/66.24%</td>
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<td>60/65.77%</td>
<td>42/44.61%</td>
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<td>5</td>
<td>0.16s</td>
<td>0.71s</td>
<td>0.04s</td>
<td>0.07s</td>
<td>0.06s</td>
<td>0.06s</td>
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<td>92/92.32%</td>
<td>29/28.91%</td>
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</tbody>
</table>
parsimonious variants \( \ell_{PSWC}^U \) and \( \ell_{PSWC_N}^U \) are up to 6 times faster in the phase transition region than \( PSWC_U^N \) and \( PSWC_N^U \) respectively, but detect in general slightly fewer unsatisfiable network instances and eliminate slightly fewer unfeasible base relations as well. We should note that for a given QCN \( \mathcal{N} = (V, C) \) and a graph \( G = (V', E) \), where \( V' \subseteq V \), the subset \( S \) that was used in Line 3 of the parsimonious variants (see Algorithm 3) corresponds to the set of edges \( E(G(\rho(N))) \), i.e., the set of edges of the constraint graph of \( G(N) \).

Synopsis

In conclusion, and with respect to the involved datasets here, we observe that the considered singleton-style consistency algorithms are not good options for just checking the satisfiability of a network instance, as they present an overhead when compared to a state-of-the-art reasoner that is tailored to this specific task. However, we also point out that they are ideal candidates for efficiently approximating and even determining in many cases the minimal labeling of a network instance; this becomes even more prominent if one considers the comparatively bad pruning capability of PWC, and the even worse one of DPWC for that matter. It should be noted that even if the state-of-the-art reasoner Minimizer is provided with a minimal network instance (as it was usually the case in our evaluation due to the preprocessing with \( G^U \)-consistency, see again Footnote 4 about this), it is an NP-hard problem to decide the satisfiability of that instance, and an NP-hard problem to verify its minimality as a consequence [30]. We emphasize again the fact that the neighbourhood-focused singleton-style algorithms \( PSWC_U^N \) and \( PSWC_N^U \) were found to be around 30% faster in the phase transition region than the standard algorithms \( PSWC_U^L \) and \( PSWC \) respectively, for both random and structured QCNs, whilst they were able to retain much of the good performance characteristics in terms of unfeasible base relations elimination and satisfiability decision of the latter. Regarding the parsimonious variants in particular, viz., \( \ell_{PSWC}^U \) and \( \ell_{PSWC_N}^U \), even though they exhibited arguably impressive performance characteristics, a major disadvantage is that they do not yield unique closures for a same QCN (see again the discussion in the previous section), which inhibits their theoretical study.

6 Conclusion and Future Work

We proposed singleton-style consistencies for QCNs that are applied just on the neighbourhood of a singleton-checked constraint instead of the whole network, and attained a strength-based hierarchy among all discussed consistencies here. Further, we proposed algorithms to enforce our consistencies, as well as parsimonious variants thereof, that were shown to be much more efficient in practice than the state-of-the-art algorithms for a dataset comprising random and structured QCNs of Interval Algebra. It should be noted that are approach is generic and applies to other calculi as well, such as the spatial calculus RCC8.

Future work consists in obtaining structure-based tractability results focused on the neighbourhood of constraints, developing faster inference mechanisms that will only partially singleton-check a constraint (i.e., only some of the base relations of a constraint will be used for singleton checks), much like quick shaving [26], establishing adaptive constraint propagators for QCNs (see [3] for instance in the context of CSPs), and looking into prioritizing or even solely focusing on singleton checks for base relations that play a crucial role in the computational properties of a given qualitative constraint language [24, 8]. Therefore, we argue that our approach can drive both theoretical and practical future research and provide a foundation for further work in the study of QCNs, which are pertinent in Symbolic AI [16].
References


